

WICKENBURG HIGH SCHOOL ENGINEERING

Kevin Elinski

EDUCATION

WORK EXPERIENCE

- Marquette University - BS -
- Marquette University - MBA
- Concordia University -
Teacher Certification



- Briggs and Stratton/Strattec (1984 - 2000)
 - OEM Vehicle Manufacturer
 - Project Engineer, Sr.
- Rexnord Stearns (2000-2006)
 - Manufacturing
 - Product Manager



TEACHING EXPERIENCE

- ◉ Student Teaching (2006-7)
 - Hamilton High School, Kennedy Middle School
 - Geometry
 - Calculus
 - Algebra
- ◉ Arizona Certification
 - Math
 - CTE Industrial and Emerging Technologies
 - CTE Business and Marketing
- ◉ Wickenburg High School (2007-Present)
 - Construction Technology
 - Engineering

ENGINEERING PROGRAM BACKGROUND

- ◉ Program Development Through Collaboration
 - ACTE National Conferences
 - ITEEA National Conferences
 - Engineering by Design (West-MEC)
 - ACTE Summer Conference
 - Arizona ACTE Curricular Consortium
- ◉ Program Overview
 - First class offered 2008-9
 - 3 year program
 - Must be in Geometry to enroll.
 - 2 year completers can receive a math credit.
- ◉ Average Class Size over program history
 - Year 1: 22 Students (7 years)
 - Year 2: 11 Students (6 Years)
 - Year 3: 7 Students (5 Years)

ENGINEERING PROGRAM BACKGROUND

- 50% of completers have moved on to Engineering School:
 - University of Arizona
 - Northern Arizona University
 - Arizona State University (Tempe)
 - Arizona State University Polytechnic
 - University of New Mexico
 - Embry-Riddle University
 - University of Rochester
 - Missouri S & T
 - Brigham Young University
 - Navy Nuclear Program
- SkillsUSA Competitions
 - Engineering Technology/Design
 - Technical Drafting
 - Mobile Robotics

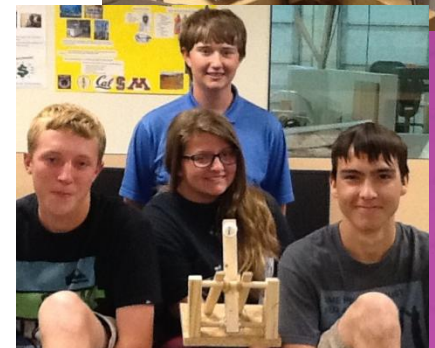
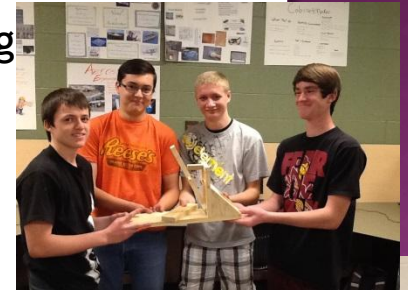


INTRODUCTION TO ENGINEERING DESIGN

(YEAR 1)

DEVELOP PROBLEM SOLVING AND DESIGN SKILLS CREATING MECHANICAL PRODUCTS

- Based on ITEEA Engineering by Design: Foundations of Engineering
- Apply Engineering Design Process
- Develop CAD Skills: CREO 3 (formerly Pro/Engineer)
- Rapid Prototyping
- 4 Major Projects to Reinforce Skills
 - Spinning Top
 - Crane Boom
 - Mechanical Basketball Player
 - Hydraulic Robot
- Group Projects
- Apply all content Core Courses
 - Engineers need to use all aspects of their education.
 - Apply Math and Science To solve problems
 - Use History and ELA Skills to research problems and communicate results
- Become proficient in MS Office (Word, Excel, Power Point)

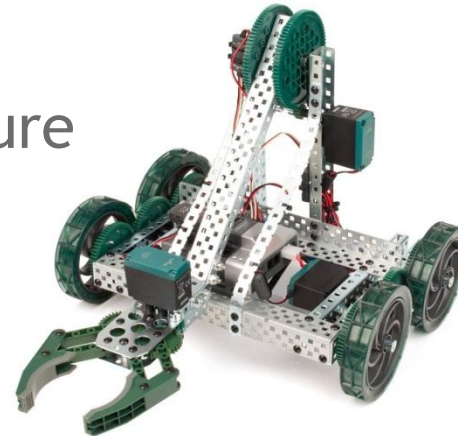


PRINCIPLES OF ENGINEERING (YEAR 2)

CREATE AND PROGRAM ELECTRICAL AND ELECTRO-MECHANICAL PRODUCTS APPLYING PROBLEM SOLVING SKILLS

○ VEX Robotics

- Introduction to Program Structure
 - Program Flow
 - C Language Structure
- Introduction to Sensors



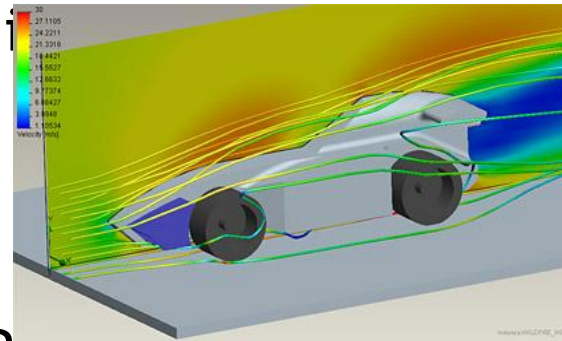
○ Arduino Circuit Boards

- Create Circuit Boards
- C and C++ Programming



ENGINEERING DESIGN AND DEVELOPMENT (YEAR 3) INTRODUCTION TO MANUFACTURING LARGE SCALE PROJECTS

- **CO₂ Race Car Development (F1 i)**
 - Advanced CAD Design (CREO 3)
 - Advance Analysis
 - Computer Aided Manufacturing
- **Introduction to Manufacturing Processes**
 - Research Manufacturing Processes
 - Analyze how a product is put together
 - Determine the process used to make the part
- **Large Scale Design Competition (Real World or Similar)**
 - Students complete a large scale design competition that ties all aspects of Engineering together



CURRENT/FUTURE INITIATIVES

- ◉ Dual Enrollment with Estrella Mountain Community College (2015)
- ◉ Develop Engineering Curriculum for Arizona CTE Curriculum Consortium